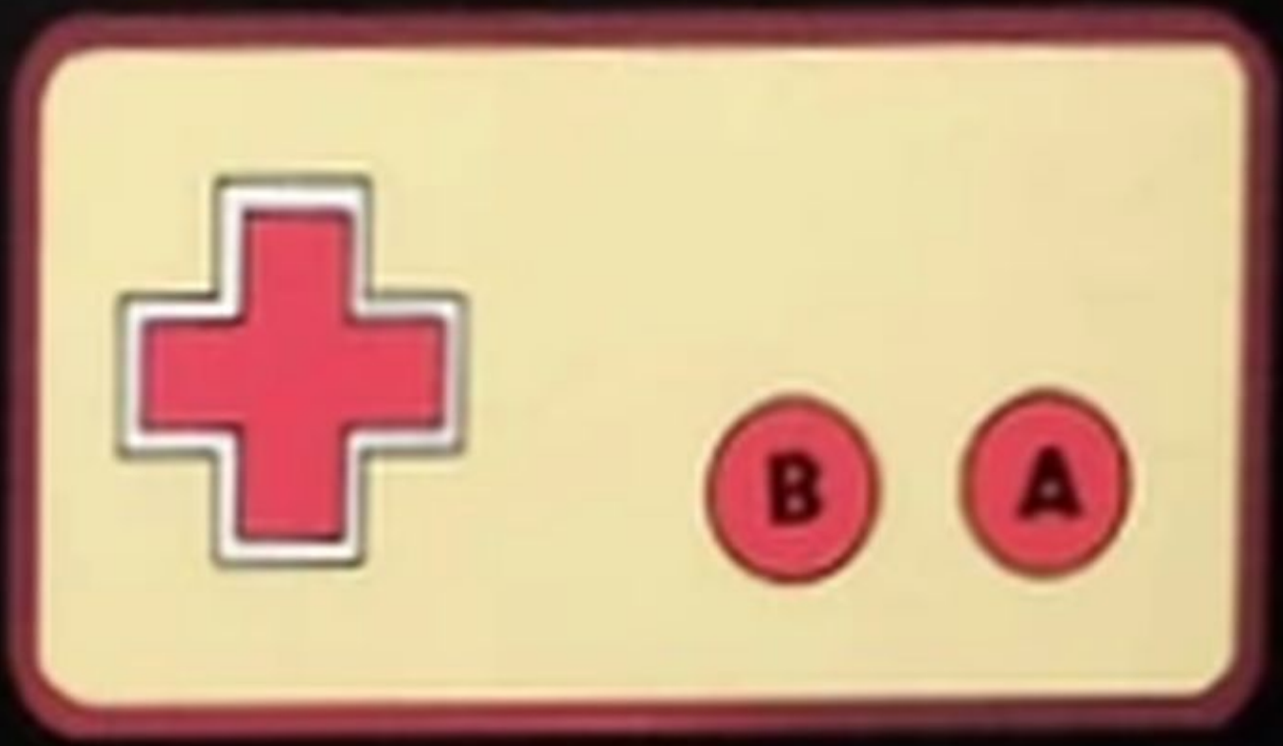
STREET FIGHTER II
PRO

FIRST PAGE:

PRESS 'SEL' BUTTON TO CHOOSE TWO KINDS OF FIGHTS 1P V.S COM OR 1P V.S 2P PRESS 'START' TO DECIDE WHICH ONE YOU WANT.

ROIE SELECTION:

THERE ARE EIGHT DIFFERENT NATIONALITIES AND DEVICES TO CHOOSE IN A FIGHT.
PRESS CROSS BUTTON TO MOVE THE CURSOR TO THE ROLE YOU LIKE AND PRESS A BUTTON TO MAKE SURE THE ROLE IS READY TO FIGHT



1.JUMP

PRESS TOP OF CROSS BU TTON.
PRESS TOP AND RIGHT OF CROSS BUTTON AT THE SAMETIME TO LEAVE THE MASTER JUMPING FORWORD;PRESS TOP AND LEFT OF CROSS BUTTON AT THE SAME TIME TO LEAVE MASTER JUMPING AFTERWARD;PRESS RIGHT OR LEFT OF CROSS BUTTON TO LEAVE MASTER JUMPING LEFT OR RIGHT.

2.DEFENSE

PRESS LEFT OR RIGHT CROSS BUTTON TO LEAVE MASTER MAKING A BACKWARD MOVEMENT WHILE OPPONENT ATTACKS.

3.FISTICUFF

PRESS A BUTTON.
THIS CAN GO WITH OTHER MOVEMENTS.

4.KICK

PRESS B BUTTON.
THIS CAN GO WITH CROSS BUTTON.

5.SQUAT

PRESS BOTTO OF CROSS BUTTON

6. UNIQUE TRICKY MOVE

PRESS A OR B BUTTON AT THE SAME TIME
PRESS TOP, BOTTOM, RIGHT OR LEFT
CROSS BUTTON. NESXT PAGE MANY
DIFFERENT UNIQUE TRICKY MOVES WILL
BE WRITTEN OUT.

RYU

UP BLOW

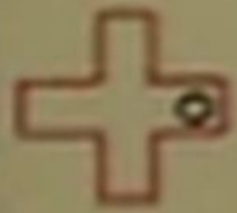
QIGONE

STRONG FIST

KEN

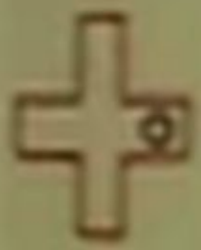
CYCLONE LEG

SHOUDER THROWING

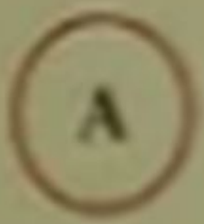


STONG KICK

E・HONDA



SUPER HAMMER



QUICK FIST

SHOUJDER THROWING

CHUN-LI

INVERSION CIRCLE KICK

PRESSING THROWING

EGGLE'S TALONS

BLANKA

A — ELECTRICITY

A + B — FLYING AND ROLLING

ZANGIEF

A + B — BACK-FLIP

A + B — HIPE

A + B — PRESSING THROWING

GUILE

CYCLONE CUT

INVERSION REVOLVING KICK

SHOULDER CARRING THROWING

DHALSIM

YUJIA FIRE BALL

YUJIA FIRE

YUJIA THROWING

CONY SOFY

大阪市中央区道修町1-6-12

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